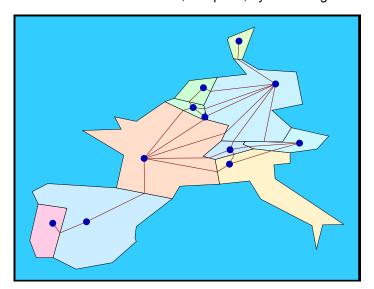
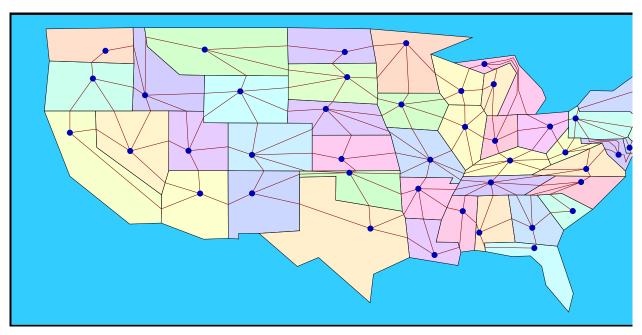
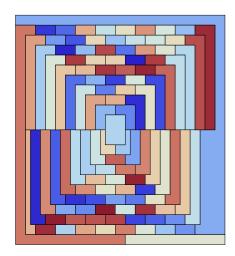
To go from a plane map to a plane graph requires piecewise linear edges. From *Mathematica in Action*, Chap. 17, by Stan Wagon



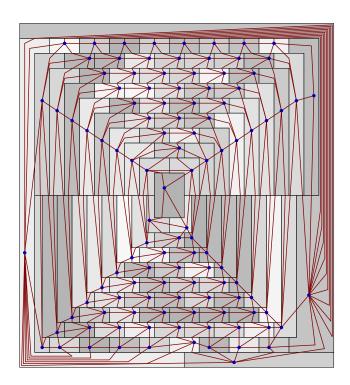
Here is the USA.



Here is the Martin Gardner hoax map, with random colors.



The graph.



And a 4-coloring.

